

Numerical Algorithms

Winter 2023/24 Prof. Dr. Carsten Burstedde Hannes Brandt



Exercise Sheet 5.

Submission: 21.11.2023

Exercise 1. (Conjugate Gradient Method)

In the conjugate gradient method presented in the lecture the residuals r_k are pairwise orthogonal with the Euclidean inner product $\langle \cdot, \cdot \rangle$ and the search directions p_k are A-conjugate, so pairwise orthogonal with the inner product $(\cdot, \cdot)_A \coloneqq \langle \cdot, A \cdot \rangle$.

The preconditioned conjugate gradient method (PCG), which was introduced in the lecture, has similar properties. Choose two appropriate inner products and prove pairwise orthogonality of the residuals as well as pairwise orthogonality of the search directions of the PCG.

(6 Points)

Exercise 2. (Lanczos Iteration)

The Lanczos iteration for a symmetric matrix $A \in \mathbb{R}^{n \times n}$ and a start vector x is given by

$$\begin{split} v_1 &= \frac{x}{\|x\|_2} \\ h_{1,0} &= 0, v_0 = 0 \\ \text{for } k &= 1, \dots, m \text{ do} \\ h_{k,k} &= v_k^T A v_k \\ u &= A v_k - h_{k,k-1} v_{k-1} - h_{k,k} v_k \\ h_{k+1,k} &= \|u\|_2 \\ \text{if } h_{k+1,k} &= 0 \text{ then} \\ & \text{break} \\ \text{end if} \\ v_{k+1} &= \frac{1}{h_{k+1,k}} u \\ \text{end for} \end{split}$$

which yields a tridiagonal matrix $H_m = V_m^T A V_m$.

- a) Prove that for a unitary matrix $Q \in \mathbb{R}^{n \times n}$ the Lanczos iteration applied to $Q^T A Q$ with start vector $Q^T x$ yields the same matrix H_m as when applied to A with start vector x.
- b) Let λ_1 be an eigenvalue of A with multiplicity 1 and w_1 a corresponding eigenvector. Show that the matrix $H_k \in \mathbb{R}^{k \times k}$ from the Lanczos iteration with $h_{k+1,k} = 0$ has no eigenvalue equal to λ_1 , if the start vector x is orthogonal to w_1 . You can use that A is unitary diagonalizable.

(2 + 4 Points)

Exercise 3. (Programming Task)

The software libraries Triangle (https://www.cs.cmu.edu/~quake/triangle.html) and TetGen (https://www.wias-berlin.de/software/tetgen/1.5/index.html) create 2D triangle and 3D tetrahedra meshes respectively based on an input domain. The resulting meshes can be output in form of a .node and a .ele file. The .node file begins with a line of metadata starting with

#nodes #dimensions

followed by #nodes many lines, each of them consisting of a node index followed by #dim coordinates. The .ele file begins with a line of metadata starting with

#elements #nodes_per_element

followed by **#elements** lines, each of them consisting of an element index followed by **#nodes_per_elements** corner indices indexing into the .node file. An example of such 2D and 3D output files can be found on the lecture's website.

- a) Experiment with TetGen or Triangle and produce a mesh on your own.
- b) Write a program that reads in a .node and a .ele file. Implement an iteration over all elements that accesses their corner coordinates, which will be needed for future exercises.
- c) Find a way to visualize the triangle/tetrahedra mesh, e.g. by creating a .vtk file and visualizing it with an application supporting vtk like ParaView.

We recommend to implement this in Python, since it offers convenient packages like the vtk-Interface pyVista and meshio for converting between common mesh formats. However, you are free to implement your solution in a programming language of your choice.

(0 Points)