# Numerical Algorithms 

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## Exercise Sheet 5.

Exercise 1. (Conjugate Gradient Method)
In the conjugate gradient method presented in the lecture the residuals $r_{k}$ are pairwise orthogonal with the Euclidean inner product $\langle\cdot, \cdot\rangle$ and the search directions $p_{k}$ are $A$-conjugate, so pairwise orthogonal with the inner product $(\cdot, \cdot)_{A}:=\langle\cdot, A \cdot\rangle$.
The preconditioned conjugate gradient method (PCG), which was introduced in the lecture, has similar properties. Choose two appropriate inner products and prove pairwise orthogonality of the residuals as well as pairwise orthogonality of the search directions of the PCG.

Exercise 2. (Lanczos Iteration)
The Lanczos iteration for a symmetric matrix $A \in \mathbb{R}^{n \times n}$ and a start vector $x$ is given by

```
\(v_{1}=\frac{x}{\|x\|_{2}}\)
\(h_{1,0}=0, v_{0}=0\)
for \(k=1, \ldots, m\) do
    \(h_{k, k}=v_{k}^{T} A v_{k}\)
    \(u=A v_{k}-h_{k, k-1} v_{k-1}-h_{k, k} v_{k}\)
    \(h_{k+1, k}=\|u\|_{2}\)
    if \(h_{k+1, k}=0\) then
        break
    end if
    \(v_{k+1}=\frac{1}{h_{k+1, k}} u\)
end for
```

which yields a tridiagonal matrix $H_{m}=V_{m}^{T} A V_{m}$.
a) Prove that for a unitary matrix $Q \in \mathbb{R}^{n \times n}$ the Lanczos iteration applied to $Q^{T} A Q$ with start vector $Q^{T} x$ yields the same matrix $H_{m}$ as when applied to $A$ with start vector $x$.
b) Let $\lambda_{1}$ be an eigenvalue of $A$ with multiplicity 1 and $w_{1}$ a corresponding eigenvector. Show that the matrix $H_{k} \in \mathbb{R}^{k \times k}$ from the Lanczos iteration with $h_{k+1, k}=0$ has no eigenvalue equal to $\lambda_{1}$, if the start vector $x$ is orthogonal to $w_{1}$. You can use that $A$ is unitary diagonalizable.

$$
\text { ( } 2+4 \text { Points })
$$

Exercise 3. (Programming Task)
The software libraries Triangle (https://www.cs.cmu.edu/~quake/triangle.html)
and TetGen (https://www.wias-berlin.de/software/tetgen/1.5/index.html) create 2D triangle and 3D tetrahedra meshes respectively based on an input domain. The resulting meshes can be output in form of a .node and a .ele file. The .node file begins with a line of metadata starting with

```
#nodes #dimensions
```

followed by \#nodes many lines, each of them consisting of a node index followed by \#dim coordinates. The .ele file begins with a line of metadata starting with

```
#elements #nodes_per_element
```

followed by \#elements lines, each of them consisting of an element index followed by \#nodes_per_elements corner indices indexing into the .node file. An example of such 2 D and 3 D output files can be found on the lecture's website.
a) Experiment with TetGen or Triangle and produce a mesh on your own.
b) Write a program that reads in a .node and a .ele file. Implement an iteration over all elements that accesses their corner coordinates, which will be needed for future exercises.
c) Find a way to visualize the triangle/tetrahedra mesh, e.g. by creating a . vtk file and visualizing it with an application supporting vtk like ParaView.

We recommend to implement this in Python, since it offers convenient packages like the vtk-Interface pyVista and meshio for converting between common mesh formats. However, you are free to implement your solution in a programming language of your choice.

